



Guest Players - WRSA League

Updated: 10/9/2020

WRSA allows guest players to play according to the following guidelines. Guest players are subject to the same rules as primary and secondary players and should not be used to gain a competitive advantage or for recruitment purposes. Priority should be given to rostered players over guest players. Guest play is designed for situations of true hardships.

Completion of a guest player form is the same process as used for tournaments. Go to the KSYSA website, www.kansasyouthsoccer.com - Admin - Guest Player/Travel Permit page. Click here for the link.

Information needed to complete a guest player permit:

- KSYSA login - create new or use existing login
- Obtain player card of guest player from primary head coach - provides permission to use player as a guest
- Primary head coach name and email address - completion of contact information sends an email to the primary head coach showing use of the guest player.
- Event information such as league or tournament
 - Restricted vs. unrestricted tournament - limits sanctioning such as USYSA vs. US Club - check tournament rules for this information
 - Event Name, City, State and Dates will be based on the use of the guest player
 - League = Restricted, WRSA League, Wichita, KS. Dates would be date of league game.
 - Tournaments = Restricted/Unrestricted, Tourn name, city, state & dates
- Guest Player List - list the player(s) by first and last full names, not nicknames. No need to print separate forms for each guest player.
- Electronic Signature is of the team official (head coach or manager) of the borrowing team (using the guest player). Signature indicates aware of the guest player rules and will abide by requirements.
- Once form submitted, print a copy to turn into game officials at time of check-in. The referees will retain the form as proof of permission. Print second copy if your team wants documentation.
- Properly completed guest player permit is required for the guest player to be insured at the stated event.

Guest Player rules and documentation:

1. Maximum of three (3) guest players is allowed per game per competitive team (U9 through U19).
 - Teams may not exceed the maximum roster allowed on game day by adding guest players.
 - Unique number and matching jersey is required for the guest player.
 - Players are limited to no more than two (2) guest plays for a specific team within a season. After two (2) games with same team, guest player must be added to the team's official roster to play the 3rd game.
 - Multiple roster rules apply to all guest players.
 - Players who play on multiple teams are required to have permission to guest play from both Primary head coach and Secondary head coach if not the same person.
 - Assistant Coaches are not authorized to grant the permission.
 - Guest players may not guest for a second team in the same division.

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2. Guest player fees may vary based on current player's registration.
 - No fee assessed - player currently registered with WRSA as a player for another WRSA competitive team. Player uses current player card with primary team.
 - \$14.25 per guest player - fee is assessed to new player if not rostered currently with a KSYSA sanctioned league. To receive a player card, player may register on the At-Large team if not rostered to another league team. See step #4 for new player registration.
 - Fees are due and payable to WRSA office before the stated game date.
3. Game day process and documentation required when using guest player(s).
 - If currently rostered to a competitive WRSA team:
 - Guest player permit filed at KSYSA website prior to game day.
 - Guest player permit given to center referee at check-in prior to start of game.
 - Guest player should have their primary player card submitted at check-in with the other team player cards.
 - Failure to submit guest player form or primary player card prior to game time may cause the guest player to be ineligible and result in forfeit of the game.
 - Guest player first and last name must be recorded clearly on the line-up card with a "G" in front of the player's name next to the guest player's number.
 - After the listed game, borrowing head coach is responsible to return the guest player's player card promptly to the primary head coach. Cost of reprinting a lost card will be the responsibility of the borrowing team.
 - If not currently rostered to a KSYSA team - required to be added as a WRSA At-Large player, see step #4 for process. Once player card is obtained, the above steps are required.
4. WRSA office reviews guest player permits. Exceptions are communicated in writing (email) to the team's official contact and head coach listed on the guest player permits and official roster.
 - 4 or more guest players per game
 - Identified players who have been rostered as a guest players 3 or more times.
 - Teams are notified via email that once exceptions are noted, the game that the guest player participated will result in game forfeiture.
5. To register a guest player not currently on a WRSA team or KSYSA team, borrowing team is required to add new player to WRSA At-Large team. The player card will be considered as an At-Large player. Following items needed:
 - Youth player membership form
 - Medical release form
 - Proof of birth, if not documented as verified - Birth certificate, passport or other proof of birth issued by a federal or state government
 - Current headshot picture of player in jpeg format
 - \$14.25 KSYSA player fee based on status within KSYSA. See step #2.
6. Borrowing team's head coach is responsible for proper documentation BEFORE the game check-in. Failure to do so may result in the player being excluded and the borrowing team subject to a game forfeit and resulting penalty fine. WRSA office staff will monitor guest player activity to ensure compliance.